

Sold



11 Scott Street, Bungendore



Parkland Location - Price reduced

Completely renovated throughout this 3-bedroom family home is in a quiet parkland street. Space and lifestyle are key elements at this property highlighted by features including large living areas, alfresco entertaining, double gate side access to the rear yard, raised veggie patch, reverse cycle air-conditioning and garden shed, just to name a few.

There are 3 distinct living areas providing easy care living from day to day. A large lounge room is open plan to a dining area. The dining could easily be converted into a study or 4th bedroom if required.

The family room is overlooking the rear yard and accesses the covered alfresco area through sliding doors. The backyard garden and home blend together providing a modern lifestyle we are all looking for.

Entertaining or day to day living is simplified by the position of the kitchen. Open plan to the family room and northerly windows overlooking the rear yard and alfresco area. Spacious bench tops and plenty of storage with quality appliances also feature.

There are too many good points to try and list you are best to experience them by visiting at a time that suits or through one of our set open homes times.

For further details, please call Ben Stevenson 0467 046 637

3 2 805 m2

Price	SOLD for \$537,500
Property Type	Residential
Property ID	306
Land Area	805 m2
Floor Area	183 m2

Agent Details

Ben Stevenson - 0467 046 637

Office Details

Southern NSW
South Eastern & Southern Highlands
Nsw, NSW, 2621 Australia
0467046637

EstateRealty

The above information provided has been furnished to us by the vendor/s. We have not verified whether or not that information is accurate and do not have any belief in one way or the other in its accuracy. We do not accept any responsibility to any person for its accuracy and do no more than pass it on. All interested parties should make and rely upon their own inquiries in order to determine whether or not this information is in fact accurate.